TIME

Lars Rönnbäck @HAN 2011

What is time?

Time is defined as:

that which we measure using clocks.

Clocks have problems

Clocks drift.

No two clocks can ever be in perfect synchronization.

Clocks are imprecise.

A chronon is the shortest measurable interval.

How does this affect us?

- Multiple information sources implies multiple clocks.
 Multiple clocks may mess up cause and effect.
 - One clock in the light switch.
 - One clock in the lamp.
 - Sensitive to drifts and needs a very short chronon.
 - Not unlike many real-time systems.

What do we do?

Pick a master clock and "adjust" the sources.

Assuming we can make good enough adjustments, events from different sources will always be ordered correctly.

The chronon must be granular enough to preserve the order of events.

- Rapidly following events must not appear simultaneous.

What is a timeline?

 A timeline is a concept that order events (preserving causality where it applies).
 The boundaries of an event is defined by clock measurements.

B

C1

D

(2

- Instantaneous one timepoint
- With duration two timepoints

Aı

EVENT

A₂

Databases store measurements not timelines

Domain selection

Depending on how the domain is selected, events will fall into (at least) three categories:

- Those that belong (is information) in the domain.
- Those that describe changes (of that information) in the domain.
- Those that represent knowledge (of that information) in the domain.
- **Changing the domain changes the distribution!**

Data and Metadata

Information in the domain = data
 Changes of that information = borderline
 Knowledge of that information = metadata

Example

Marketing plan:

- W10 Create a campaign with an offer valid during W14 and W15
- W11 Targeting
- W12 Print
- W13 Post
 - W14 Campagin period
 - W15 Campaign period
- W16 Followup

Example (cont.)

Actual unfolding of events:

- W10 Created a campaign with an offer valid during W14 and W15
- W11 Targeting
- W12 Print
- W13 Post <u>and Packaging</u>
- W14 Delivery delayed until the end of W14, <u>offer extended</u> to include W16
- W15 Campaign period
- W16 Campaign period
- W17 Followup

Change

- A change in the information is when the same identity appears at different times with different properties.
 - The offer had an original claiming period.
 - The same offer had its claiming period extended.
- The appearance of entities, properties or relationships also constitute changes.
 - Packaging had not been taken into account (schema evolution).

Changing values

Defining key^{*} with valid time:

(Identity^{*}, Value, Valid interval^{*})

(Identity^{*}, Changed Value, New valid interval^{*})

Maintain a history of changes

Changing knowledge

Handling clerical errors

Defining key^{*} with transaction time:

- (Identity^{*}, Value, Valid interval^{*}, Transaction interval^{*})
- (Identity^{*}, Value, Changed valid interval^{*}, Different transaction interval^{*})

Concurrent values

Multi-language databases

Defining key^{*} with perspectives:

- (Identity*, Value, Perspective*, Valid interval*, Transaction interval*)
- (Identity*, Concurrent value, Different perspective*, Different valid interval*, Transaction interval*)

Concurrent knowledge

Multiple source systems

Defining key* with agents:

- (Identity*, Value, Perspective*, Valid interval*, Agent*, Transaction interval*)
- (Identity^{*}, Value, Perspective^{*}, Valid interval^{*}, Different agent^{*}, Different transaction interval^{*})

Multiple timelines

- **"Subjectivity" in the database:**
 - Every perspective runs along its own timeline.
 - Every agent runs along their own timeline.
 - Bi-temporality (valid + transaction time) is not enough.
 - Event boundaries should not be 'hidden', they should be joinable.