

What if you could travel through time
and become someone else?

BACK TO THE MOMENT

extended version

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an award winning agile modeling technique
for evolving data environments*

 @anchormodeling



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www.uptochange.com and www.anchormodeling.com

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anytime to the time of any

What is it all about?

or how to understand the temporal nature of information

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It is about liberty

- The Anchor Modeling technique is free to use for anyone in any way you like.
- All material we publish or present is made available through Creative Commons or Copyleft licenses.
- Our modeling tool is Open Source and available in the cloud as well as a stand alone package for local installations.

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It is about things

- *Things* are that which the domain can recognize and determine if it is something new or something already known. It may be the case that “Leonardo” and “Da Vinci” are the same thing, or it may not. Only the domain knows.

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It is about identities

- Every thing is given a unique *identity*, through which it is possible to determine equality. If “Leonardo” and “Da Vinci” are referring to the same thing, then “Leonardo” and “Da Vinci” share the same identity.

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It is about what is said of things

- *Temporal posits* are identifiable statements that take the forms:
 $(\langle \text{tuple of ids} \rangle, \langle \text{tuple of roles} \rangle, v, t)$
- where the identities represent things identifiable by the domain and the roles are those through which the value v appears at time t . *Static posits*, in which the value remains the same for all time, have no time part.

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Example posits

- “*Leonardo’s hair color turned gray in 1501*”.
(⟨#9⟩,⟨hairColor⟩, gray, 1501)
- “*Leonardo was born in 1452*”.
(⟨#9⟩,⟨born⟩, 1452)

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... and their relationships

- “*Leonardo is married to Beatrice since 1482*”.
(⟨#9, #7⟩,⟨husband, wife⟩, married, 1482)
- “*Leonardo divorced Beatrice in 1489*”.
(⟨#9, #7⟩,⟨husband, wife⟩, divorced, 1489)

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It is about classification

- Every posit has a corresponding *type*, which create groupings of things that through their properties have some kind of similarity. If Leonardo and Beatrice are persons, they may belong to a **Person** *ensemble*, defined by “that which is born, may have different hair colors over time and can be married”.

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It is about modeling

- Modeling is the act of finding relevant types.
An ensemble is a set of posit types.
- For example the **Person** ensemble:
$$\left\{ \begin{array}{l} (\langle \lambda_1 \rangle, \langle \text{born} \rangle, v_a) , \\ (\langle \lambda_1 \rangle, \langle \text{hairColor} \rangle, v_b, t_b) , \\ (\langle \lambda_1, \lambda_2 \rangle, \langle \text{husband, wife} \rangle, v_c, t_c) \end{array} \right\}$$

If it walks like a duck and quacks like a duck,
then it is a duck!

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It is about evolution

- Before 1998 the **Person** ensemble did not have a property called ‘hair color’, but it was added after that, and ‘marital status’ was introduced in 2005. A model is *non-destructively extended* in order to cope with structural changes, such as new ensembles, new properties, or new relationships.

Every previous version of the database is available as a subset of the current database.

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Is it about certainty

- There is *no guesswork* in Anchor Modeling, you only model what you know. Whatever happens in the future will be taken care of in the future.
- *Revisiting* your model should be encouraged and inspiring, not discouraged and disconcerting.

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It is about who said what when

- If q is a posit, then both the *positors* A and B may have stated that q is a fact, such that:
 A asserted q in 1999
 B also asserted q , but in 2003

The recording of such information is done
in an *annex* to the posit.

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It is about concurrency

- Even if *A* and *B* disagree, say on a value for a property, such that:
 A asserted “Leonardo’s hair was brown.”
 B asserted “Leonardo’s hair was blonde.”

both views can be recorded, resulting in
a *concurrent-temporal* implementation.

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It is about reliability

- If both *A* and *B* asserted *q*, they may have done so with different degrees of reliability:

A (1999): *I think* Leonardo divorced Beatrice in 1489.

B (2003): *I am absolutely certain that* Leonardo divorced Beatrice in 1489.

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It is about corrections

- Even if ***B*** was so sure about ***q***, there is no guarantee that ***B*** is correct, and perhaps later it is learnt that:

B (2005): *I was wrong*, Leonardo never divorced Beatrice.

As a consequence, the posit made by ***B*** in 2003 must be considered *unreliable*.

*we are almost certain that
Leonardo did not have blonde hair.*

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It is about metadata

- If ***B*** uttered ***q*** in 2003, this information may have been *recorded* elsewhere in 2012 by job number 555 extracting data from system 9. This information becomes *metadata* in the model.

There are now three points in time:
when something *changed*, was *posited*, or *recorded*.

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It is about completeness

- All in all, that means that in 2012, job number 555 using system 9 recorded that:
‘In 2003 B asserted “I am absolutely certain that Leonardo divorced Beatrice in 1489”.’
- We also know that ‘marital status’ was introduced as a property of the **Person** ensemble in 2005.

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It is about time traveling

- Questions can be given the answers they would have been given at *any point in time* and *by anyone* making posits, both with respect to which value was or will be in effect at the time and to what the chosen positor knew at the time.
- Furthermore, it is possible to determine if the question was possible to answer at the time or not, due to the structural evolution of the model or when data was recorded.

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It is about seizing the past and the future

- In Anchor Modeling, you can see the future based on what the future will be like and see the past as the past was really like.
- You can even see the past through what you know today or an alternative future as it would be under different circumstances.

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So how do you do it?

or how to become a vicarious temporal navigator

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Do it elementary

- Information has no temporality in itself, but information can be temporally modeled:

Mona Lisa was painted in 1503 and has been hanging in the Louvre since 1797.

Research done in 2012 has shown that Mona Lisa was in fact painted somewhat later, in 1506.

During the Second World War, 1939–1945, the painting was moved to safety in the Ingres Museum.

All this was stored in a database today.

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Do it structurally

has the name
Mona Lisa

has the name
Louvre

painting
#4711

hanging
since 1797

museum
#42

hanging
since 1939

museum
#43

hanging
since 1945

1503
Painted

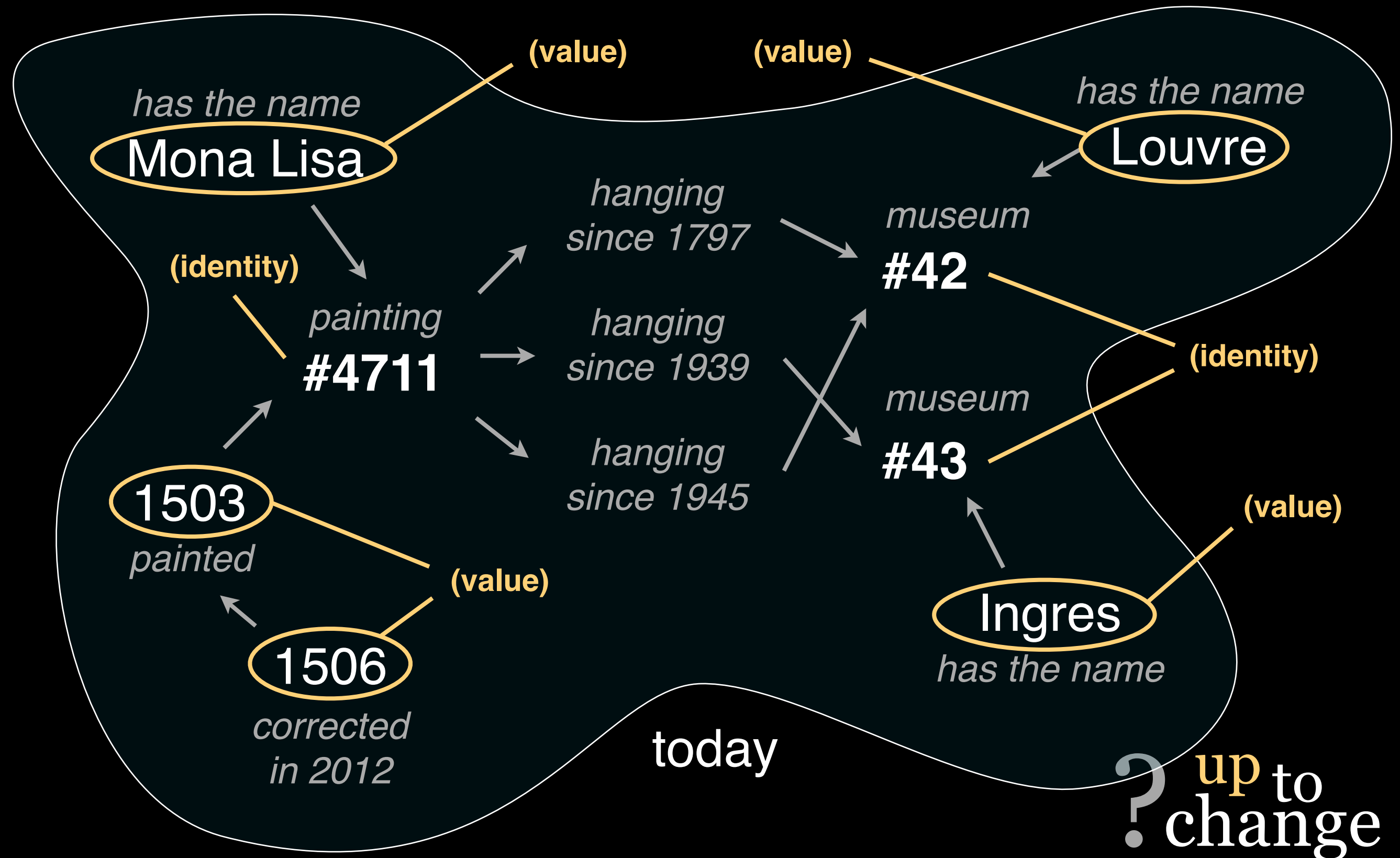
1506
corrected
in 2012

Ingres
has the name

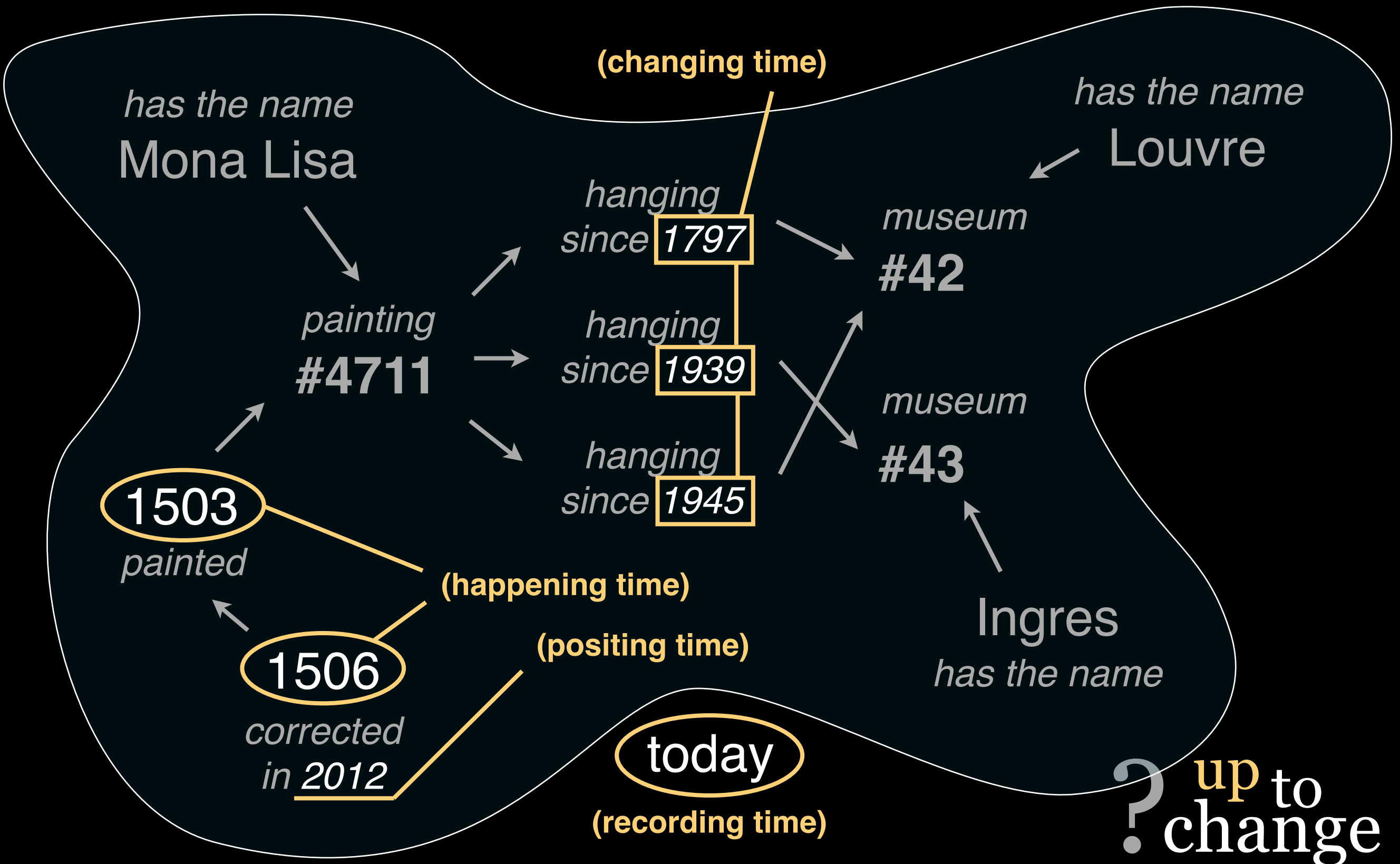
today

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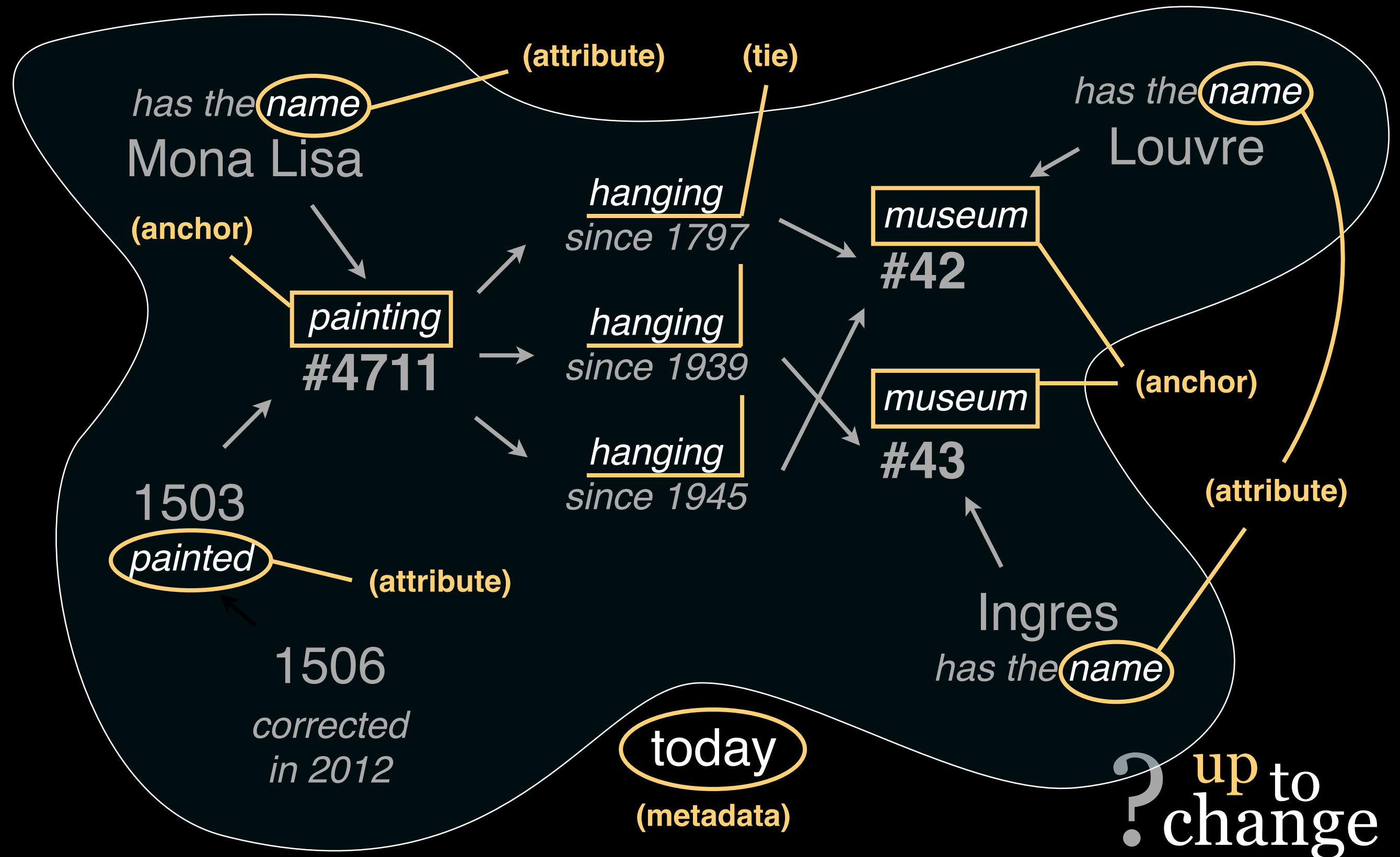
Do it identifiably



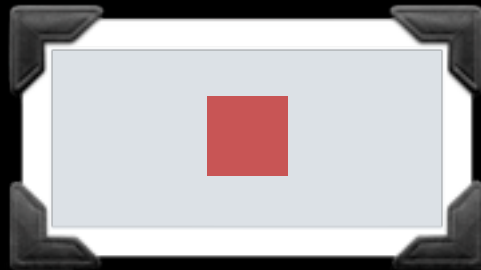
Do it temporally



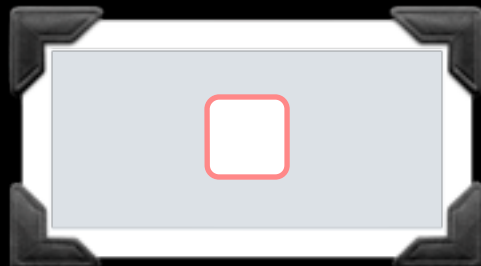
Do it modeled



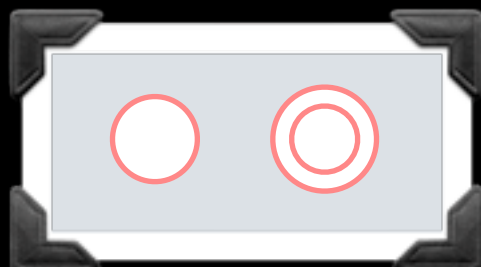
Do it conceptually



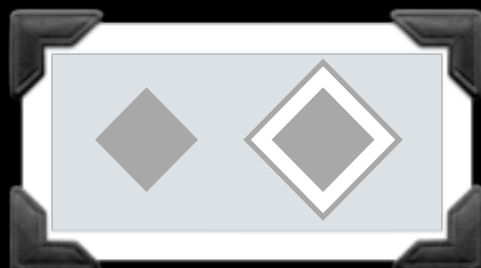
Anchors
store identities of entities



Knots
store value domains



Attributes
store values of properties
(with optional history over changing time)

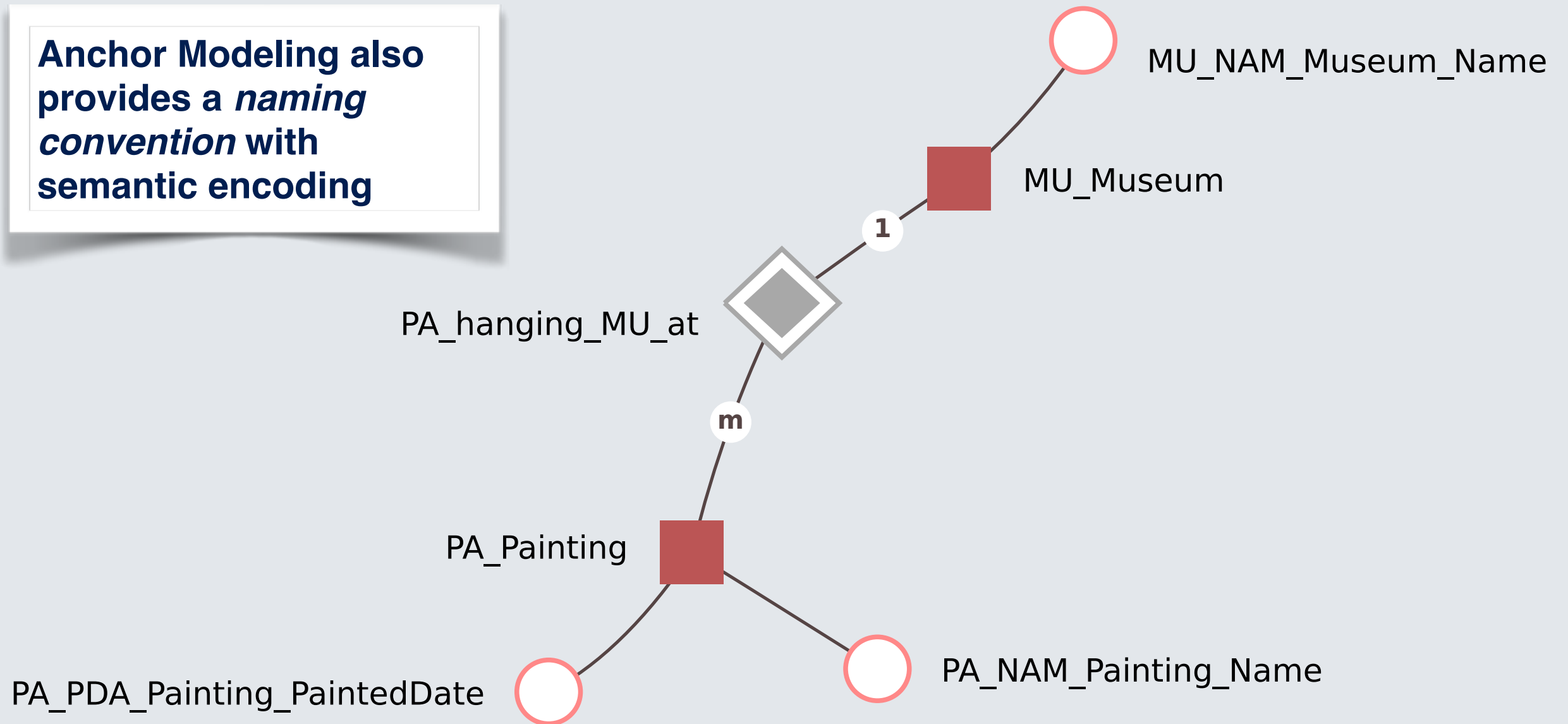


Ties
store relationships between entities
(with optional history over changing time)

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Do it graphically

Anchor Modeling also provides a *naming convention* with semantic encoding

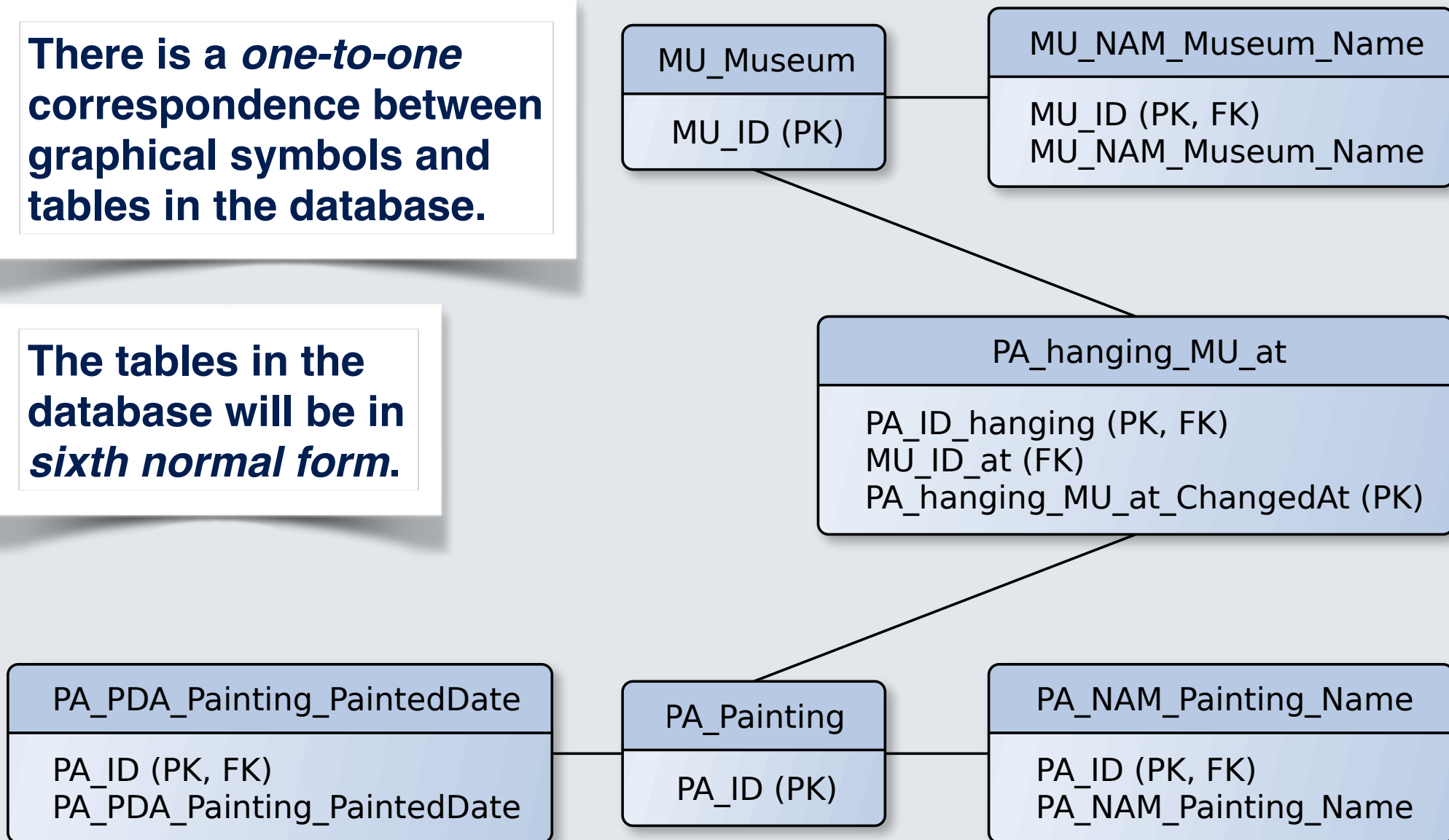


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Do it relationally

There is a *one-to-one* correspondence between graphical symbols and tables in the database.

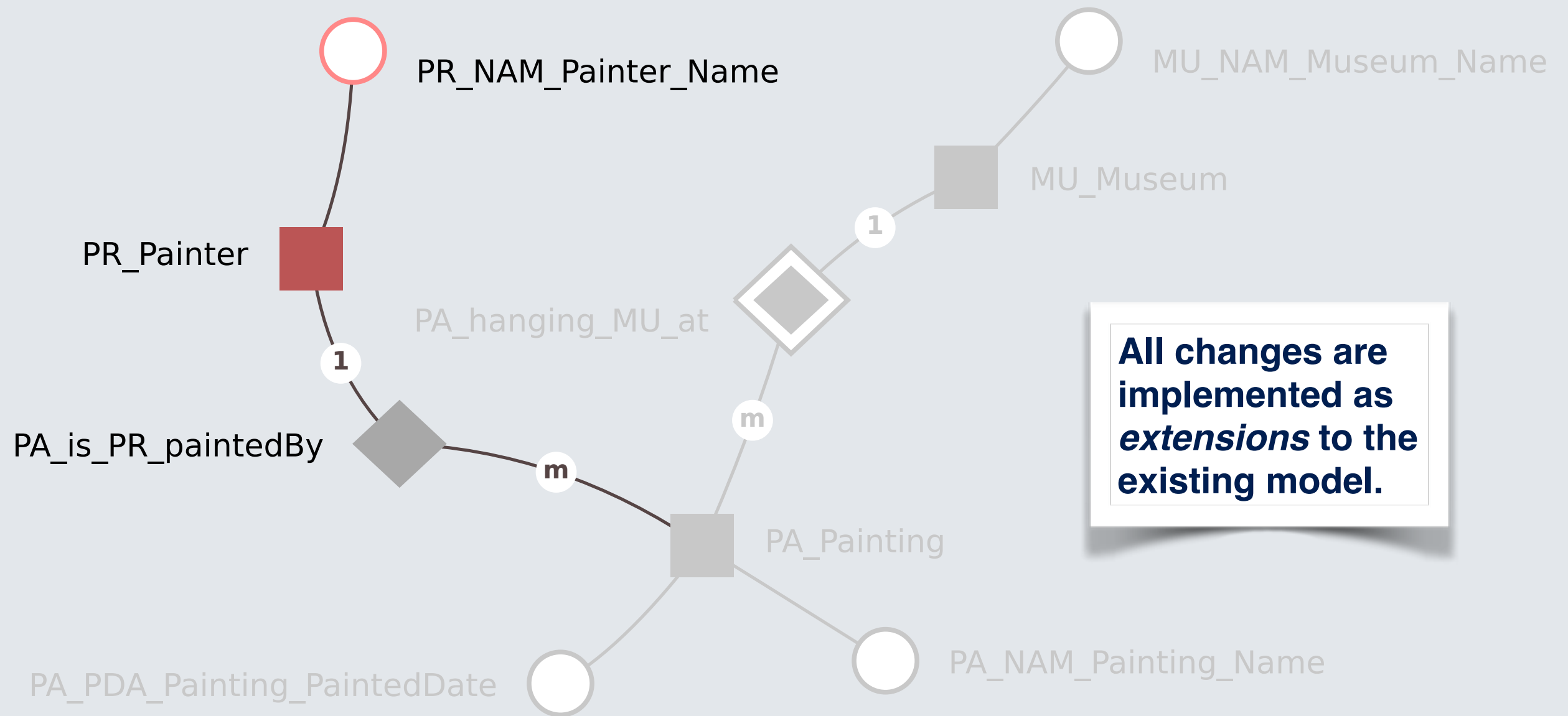
The tables in the database will be in *sixth normal form*.



This is a uni-temporal anchor model.

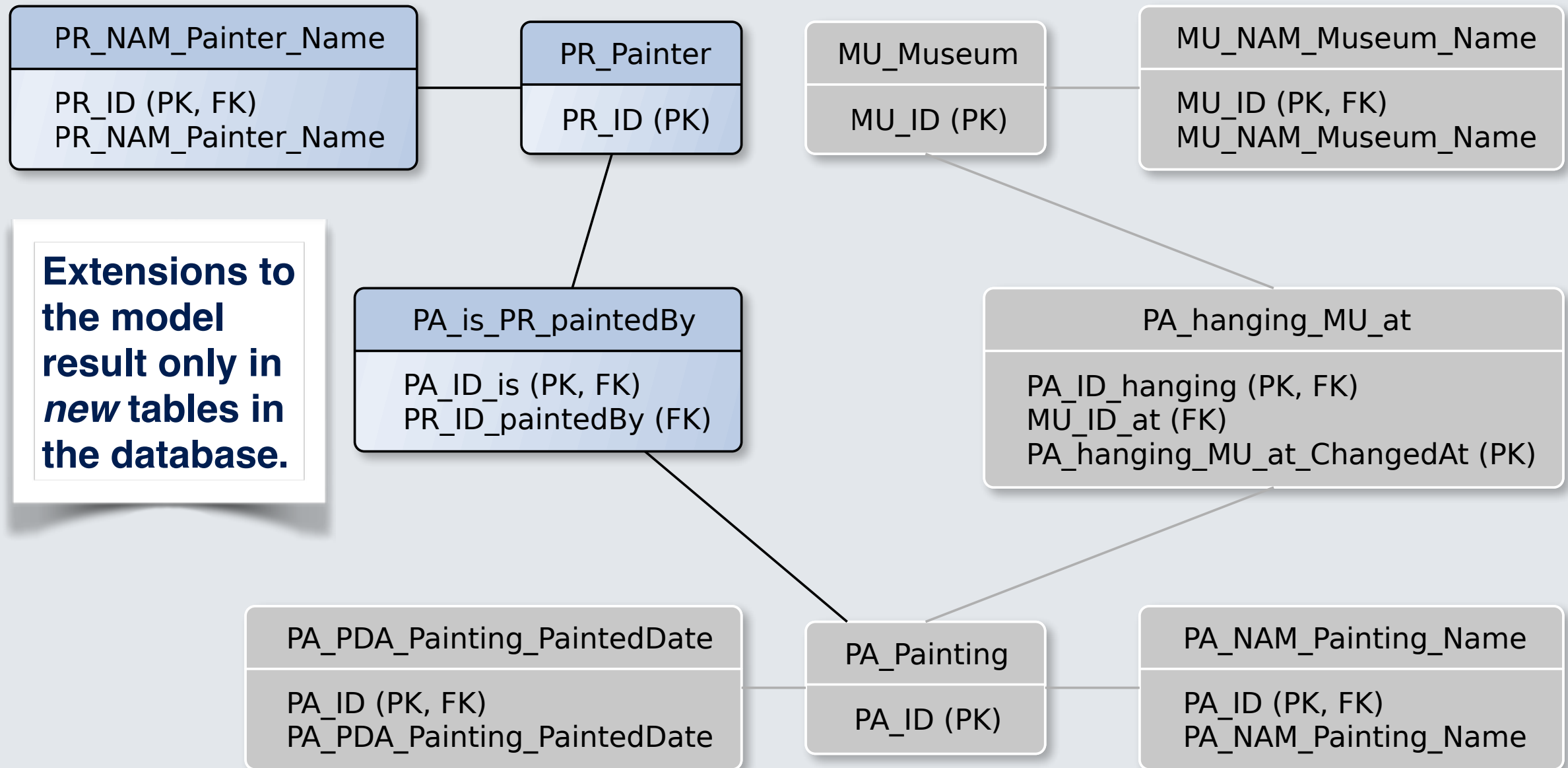
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Do it evolutionary



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Do it non-destructively

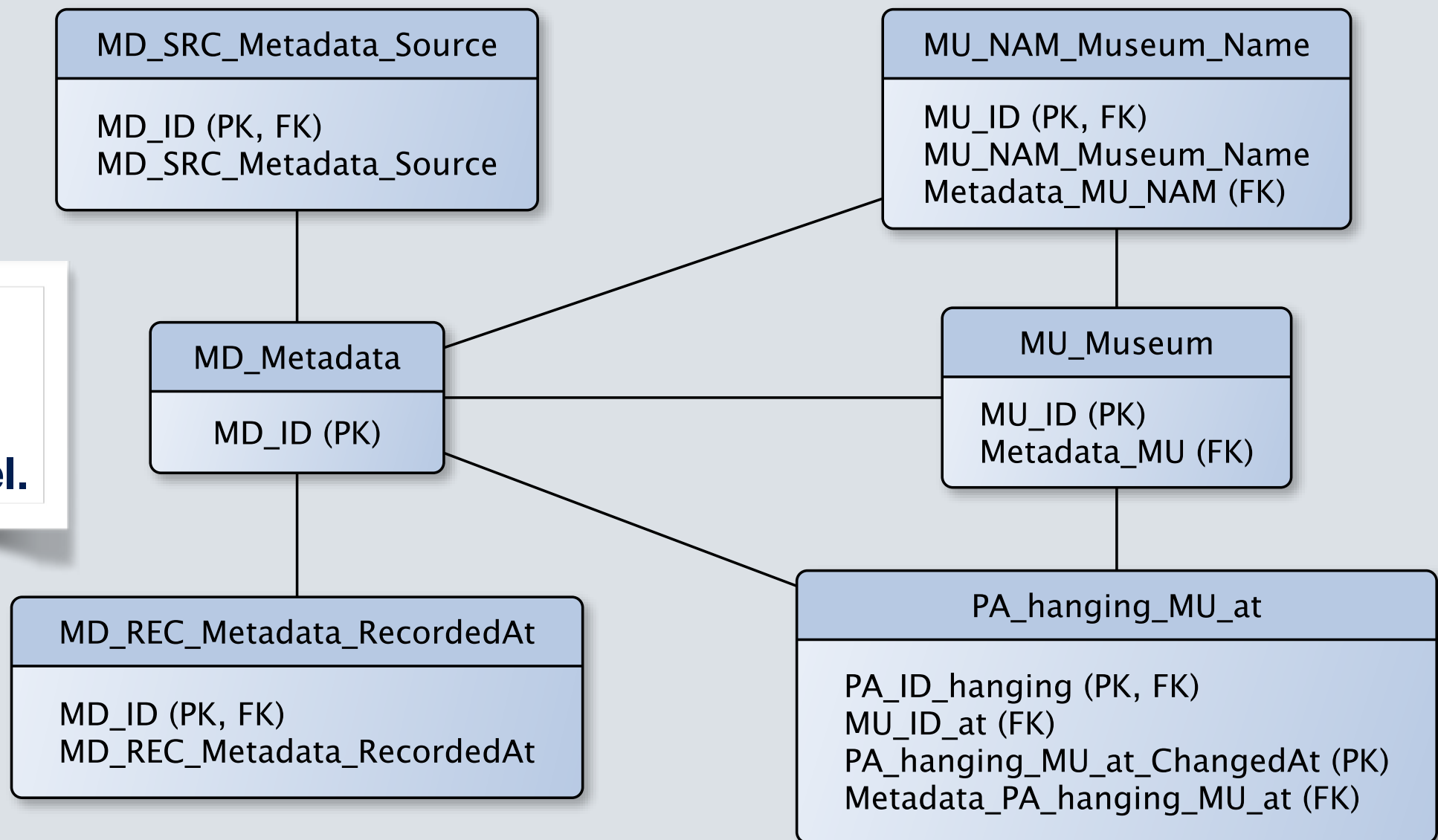


upgrading a database can be done online and almost instantaneously.

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Do it auditable

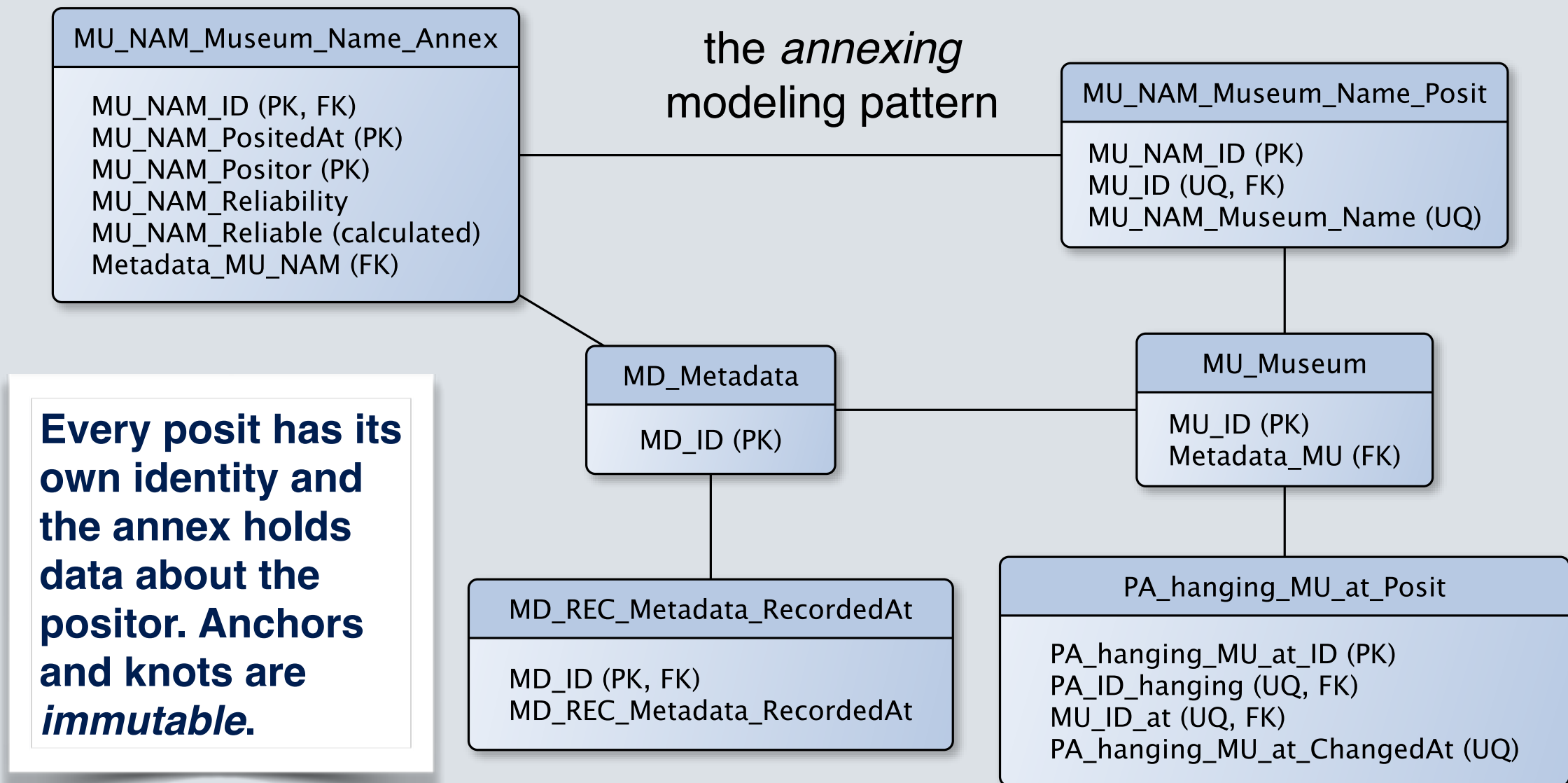
Metadata is contained in its own anchor model.



This is a uni-temporal anchor model with metadata.

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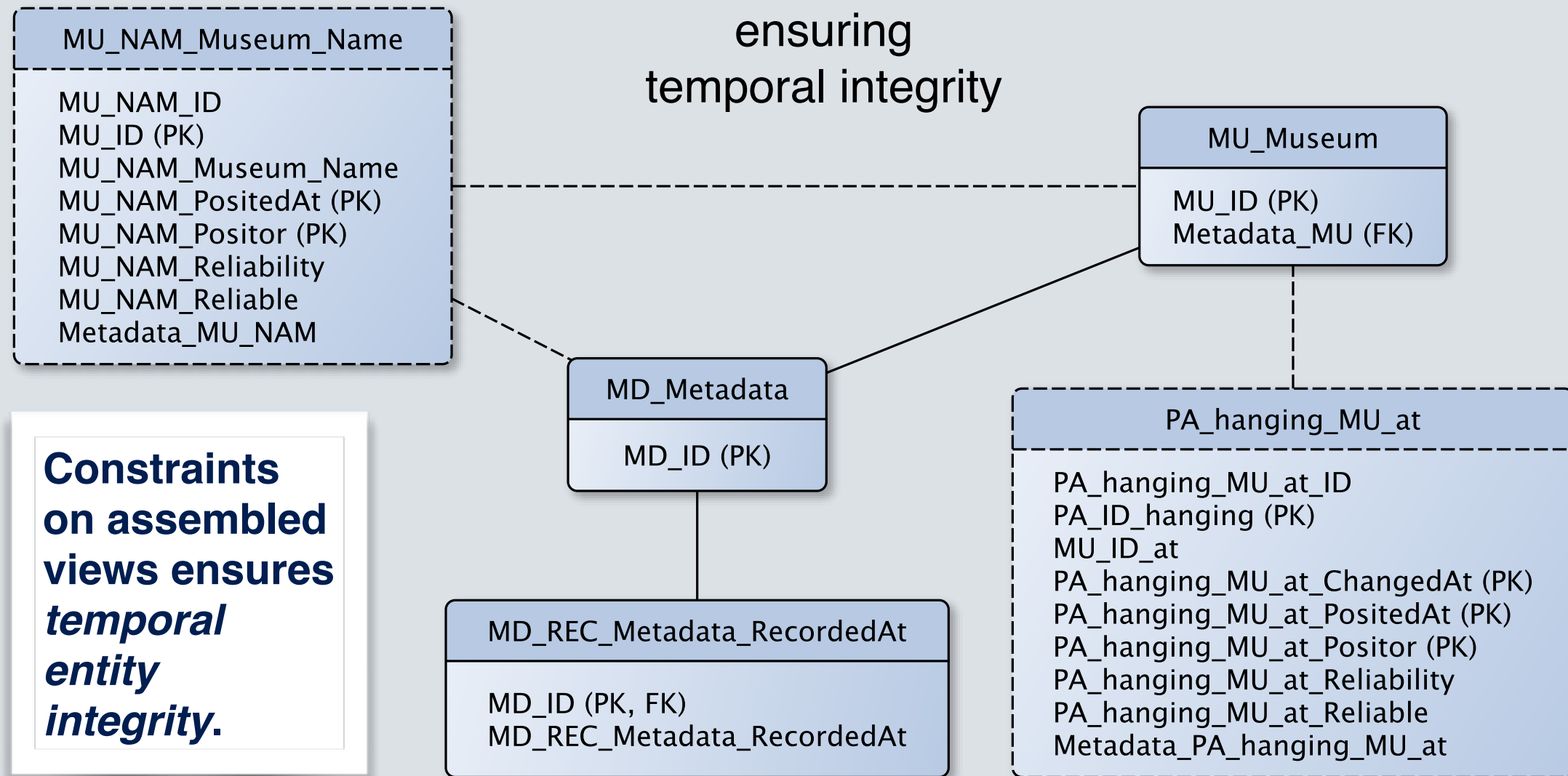
Do it concurrently



This is a concurrent-reliance-temporal anchor model with metadata.

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Do it assembled



A positor can only assign one reliability for every statement with the same positing and changing times.

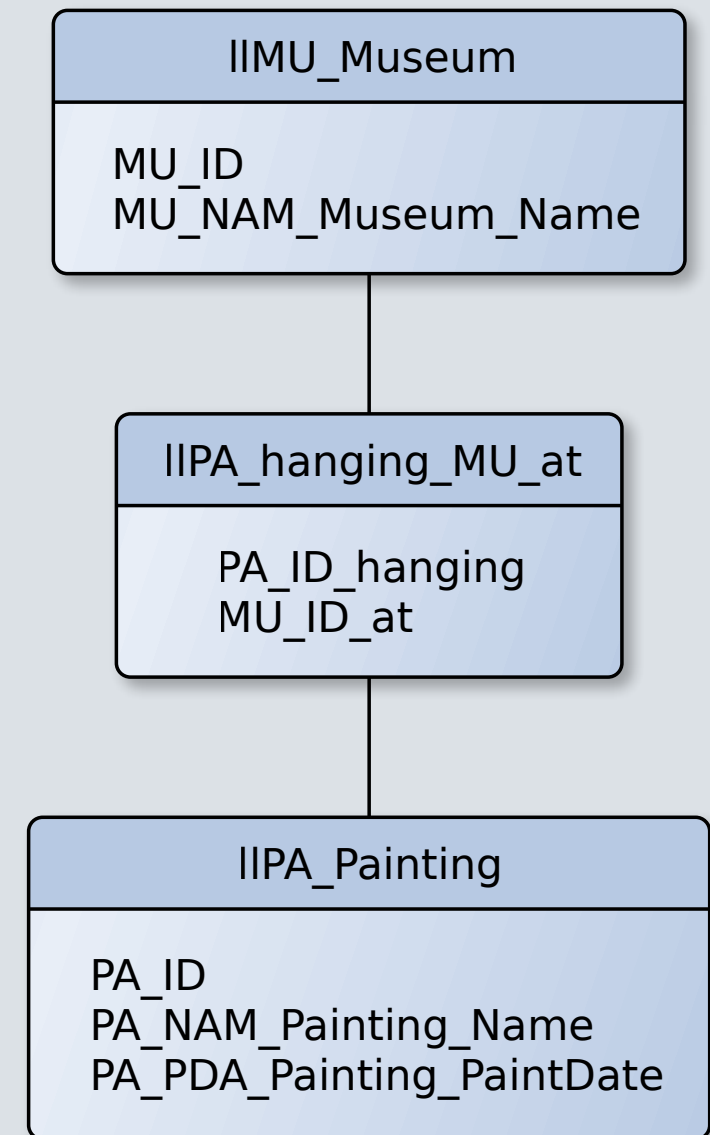
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Do it with perspective

Most end users are familiar with 3NF and need not see the underlying 6NF model.

Users only need to pick the temporal perspectives suitable for their task.

PERSPECTIVES
current
latest
point-in-time
difference
natural



This is a temporal perspective of an anchor model.

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Do it table-like

```
-- happening time
insert into llPA_Painting (
  PA_NAM_Painting_Name,
  PA_PDA_Painting_PaintDate
) values ('Mona Lisa', 1503);

-- changing time
update llPA_hanging_MU_at (
set
  MU_ID = 43,
  PA_hanging_MU_at_ChangedAt = 1939
where
  PA_ID = 4711;

-- recording time
delete from llPA_Painting
where
  PA_NAM_Painting_Name = 'Mona Lisa';

insert into llPA_Painting (
  PA_NAM_Painting_Name,
  PA_PDA_Painting_PaintDate
) values ('Mona Lisa', 1506);
```

```
-- latest changing latest positing
select * from llPA_Painting;

-- point-in-changing latest positing
select * from plPA_Painting(1942);

-- point-in-changing point-in-positing
select * from ppPA_Painting(1942, 1942);
```

The latest and complete
views behave very much
like tables thanks to
insert, update, and
delete-triggers.

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Who is already doing it?

or how some have learnt to adapt to change

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The insurance industry is doing it

- A customer lifetime value model is using concurrent-temporal modeling to store the input values for over 600 parameters, each estimated (*changing time*) for the next 50 years, and revised (*positing time*) yearly.
- Such a set is called a scenario (*positor*), and there are for example standard, best-case, and worst-case scenarios that can be used in the calculations.

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The traders are doing it

- A trading system is looking back at every second of the last 15 minutes of trading, in order to predict the next 60 seconds (*changing time*) of trades with different probabilities (*reliability*).
- Statistical and genetic systems analyze the 60x60 predictions per minute over longer periods (*time-traveling*), and adjust the trading algorithm.

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anytime to the time of any

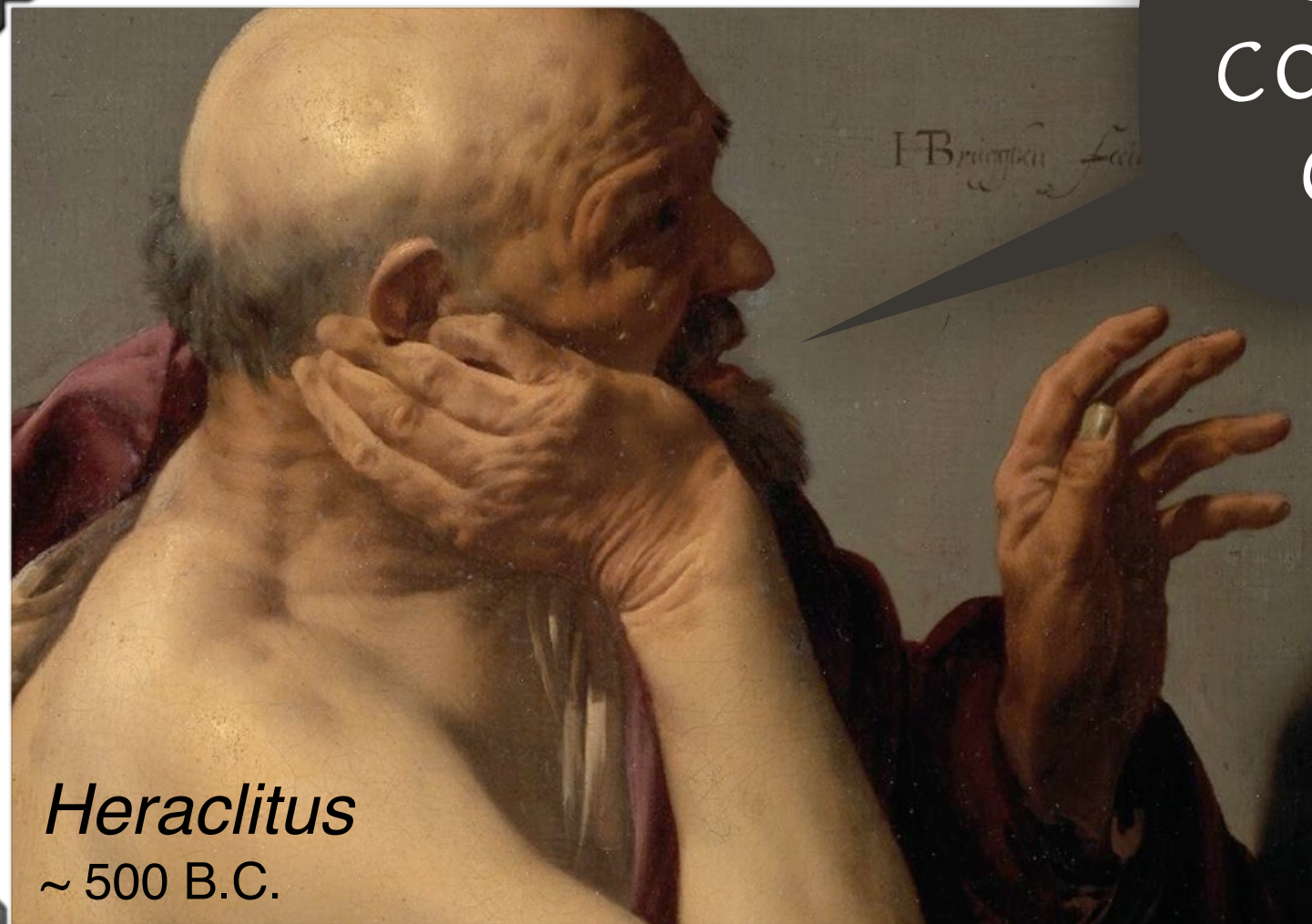
And why should You?

or how to survive in an ever changing environment

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Because change is everywhere

THE ONLY
CONSTANT IS
CHANGE.



Heraclitus

~ 500 B.C.

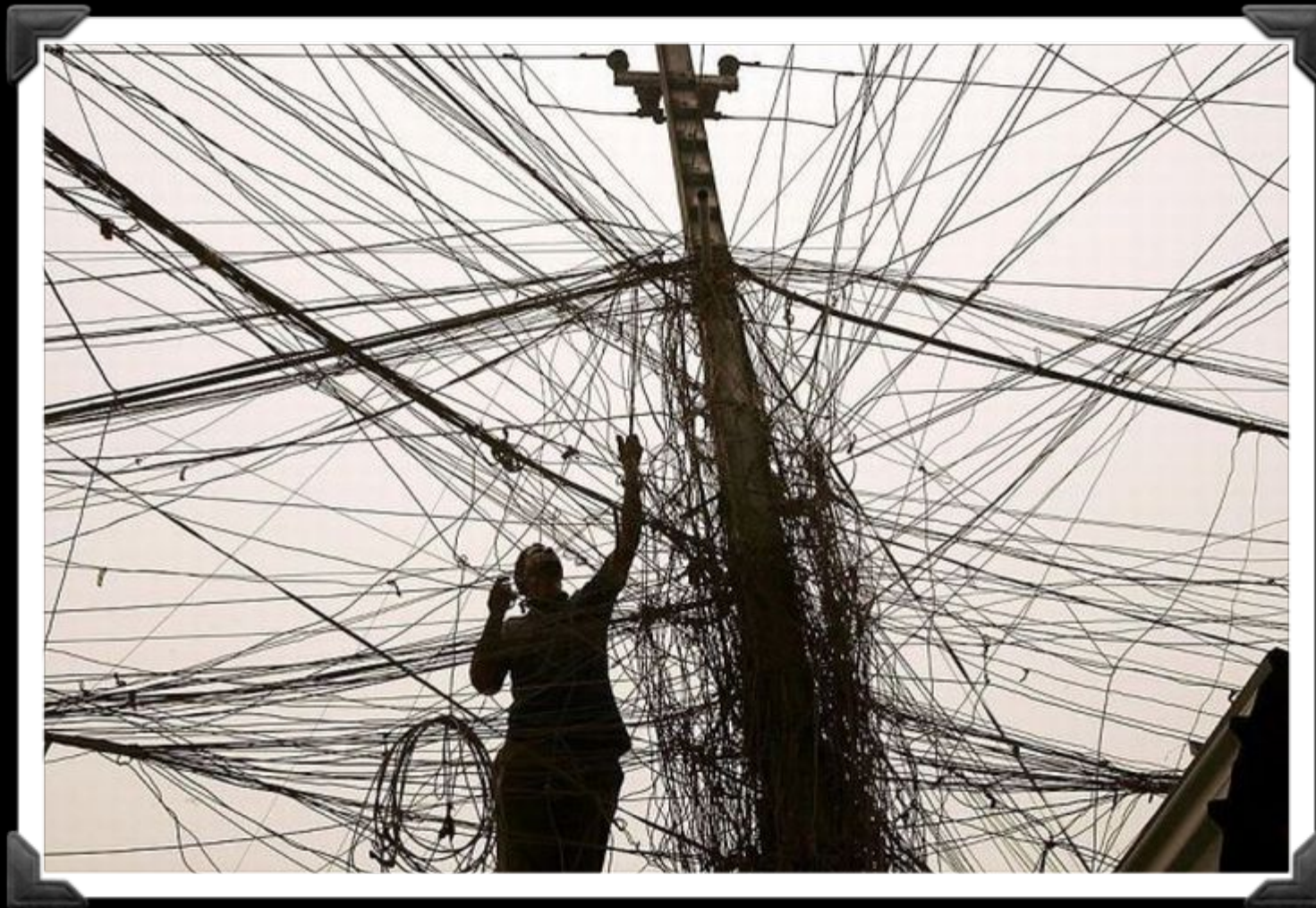
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Because change is accelerating

5,000,000,000	The earth forms
500,000,000	Vertebrates
50,000,000	Mammals
5,000,000	Primates
500,000	Humans
50,000	Great migrations
5,000	Civilizations
500	Printing press
50	Television
5	Mobile Internet

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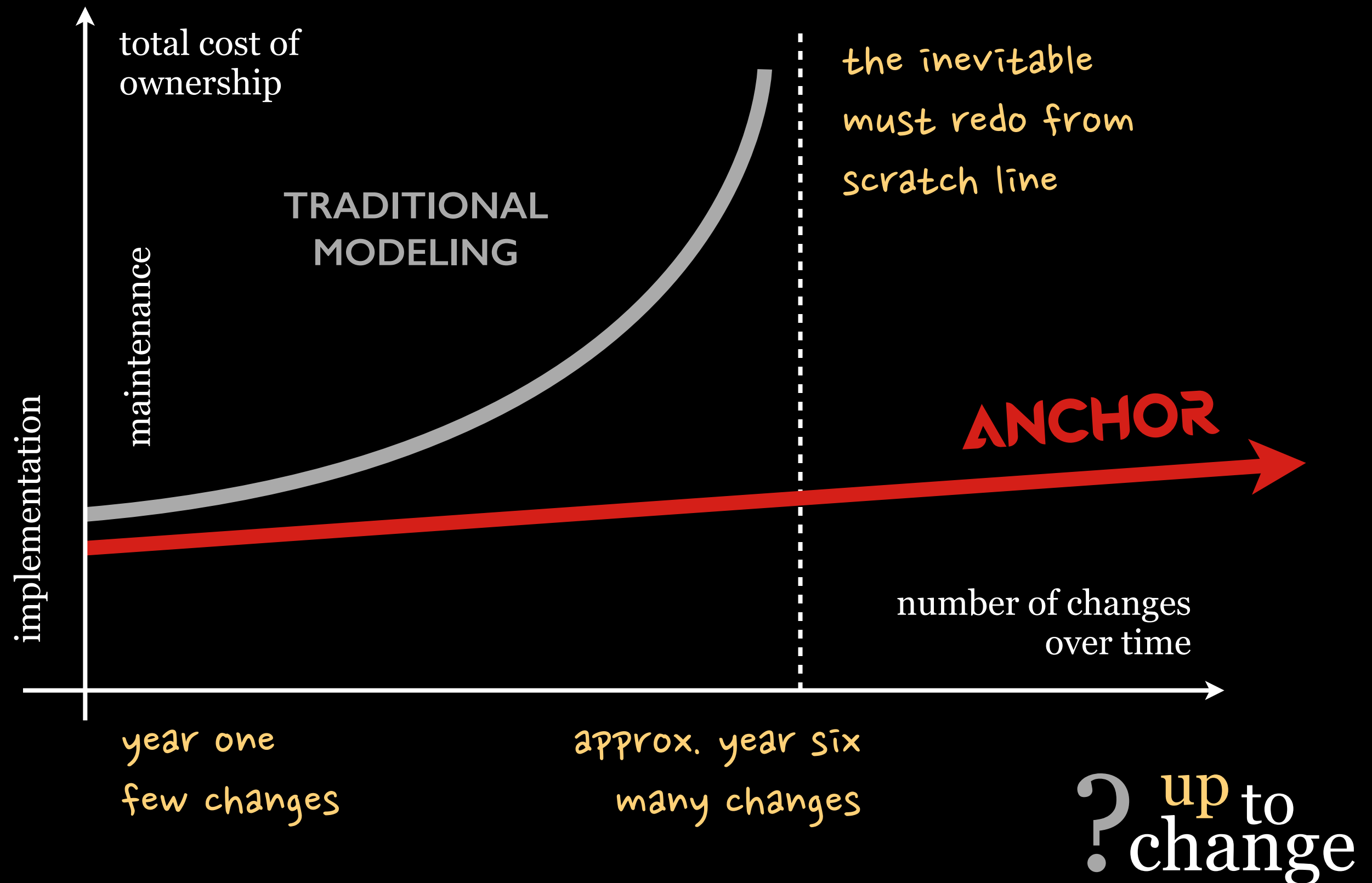
Because others get quicker and dirtier



Few things scale well with change

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Because of money



Because it is well-founded

- Entity Relationship Modeling
(1976 – *Chen*)
- Bitemporal Databases
(1992 – *Snodgrass*)
- The Sixth Normal Form
(2002 – *Date, Darwen, Lorentzos*)
- Immutability, Temporal Independency, and Annexing
(2009 – *Rönnbäck, Regardt, Johannesson, Bergholtz, Wohed*)

Anchor Modeling is
based on well
known research.

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Because it is proven and active



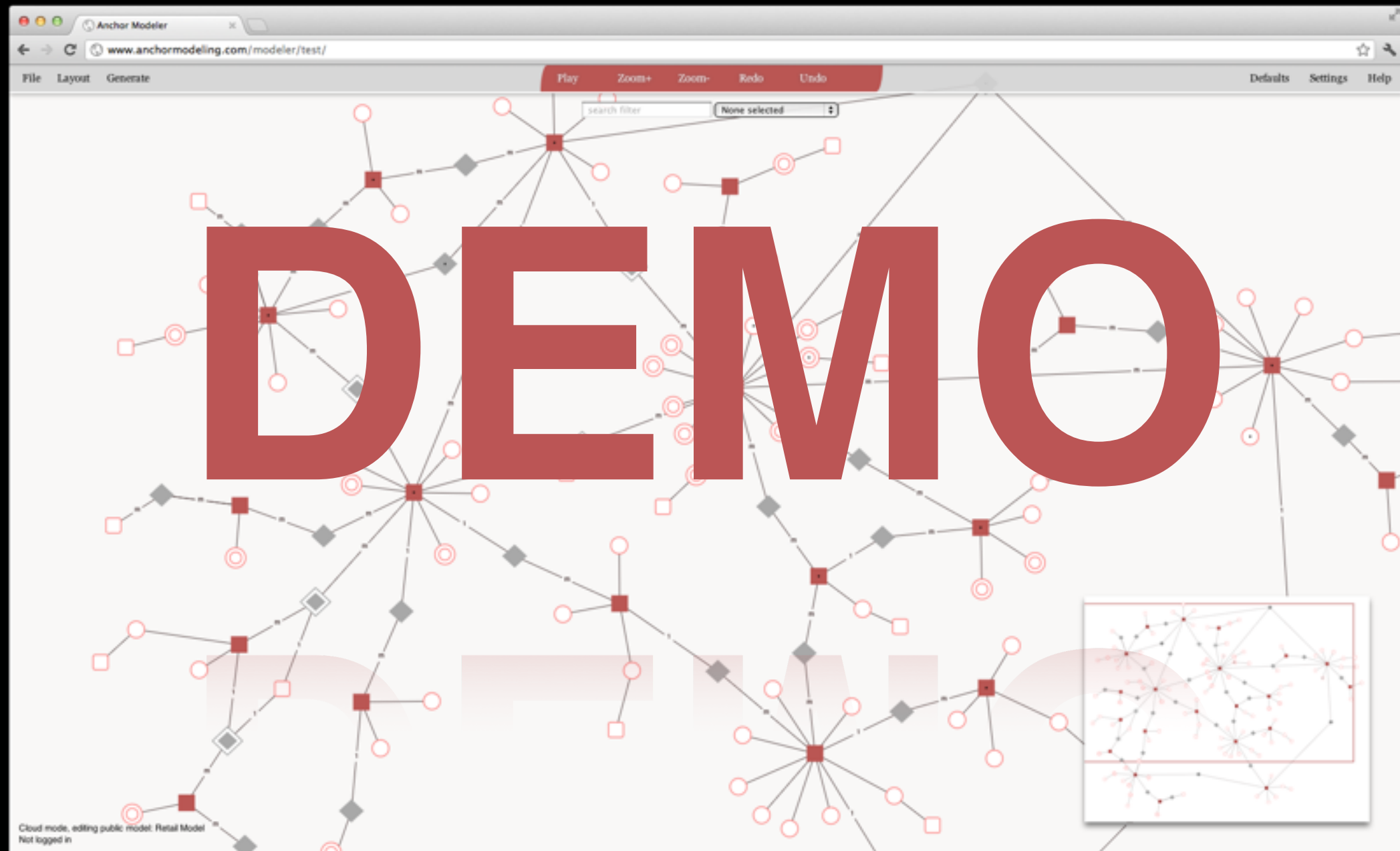
Research Group

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Anchor Modeling is developed since 2003 in a collaboration between the Swedish industry and academia, the Department of computer Science at Stockholm University (DSV).

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Because of powerful tools



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Anchor Modeling ...

- has a solid scientific formalization.
- is built on well known principles.
- is easy to learn.
- is hard to make mistakes with.
- fully supports agile development.
- shortens implementation time.
- lowers maintenance costs.
- preserves all previous versions of the database.
- increases the lifetime of the database.
- has Open Source tools.
- is free to use.



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